# **KEMLUX 333**

Matt Synthetic Enamel Paint

# **Description:**

• KEMLUX 333 is a matt synthetic enamel paint based on alkyd resin.

#### Fields of Use:

- · Can be applied on synthetic primer or undercoat, or on both.
- · Also, on wooden, metallic and plastered surfaces.

#### **Advantages:**

- · Acquires an homogenous consistency by light mixing.
- · Easy to apply.
- · High coverage because of the use of finely grounded and high quality pigments.
- After drying, it produces matt elastic homogenous film, that is well adhered to the substrate and resists abrasion and scratching.
- · Glossy surfaces could be obtained in required degrees by adding Kemlux 999.

### **Technical Characteristics:**

Colour White

Density  $1.43 \pm 0.02 \text{ gm/cm}^3$ 

Solid content (by weight)  $75 \pm 3\%$ 

Viscosity FC/4
Surface dry
Hard dry
Recoat time
Thinner

140 - 150 second
30 minutes
3 hours
Rhours
KEMSOLVE 7

Rate of use 1Kg. covers 8 - 10 m<sup>2</sup> per each coat (depend of substrate)

# **Directions For Use:**

- The surface of the substrate should be cleaned from oil, grease, dirt and loose particles.
- · Mix well the contents of the can before use.
- The substrate should be primed and/or coated with a suitable under coat (As KEMLACQUER) then
  left to dry and smoothed down with sand paper.
- Two coats of KEMLUX 333 are recomended. Apply the second coat after the first coat has completely dried.
- · Can be applied using brush, roller or spraying

# **Safety Precautions:**

- Application should be carried out in a well ventilated place.
- · Gloves, protective clothing and eye goggles should be warn during application.
- · Skin contaminations should be immediately cleaned with soap and plenty of water.
- If the material is splashed into the eyes, these should be immediately washed with water, and then report to an eye specialist.
- · Do not eat or smoke during use.

# **Storage:**

• 1 year in closed containers & suitable conditions.

## Packages:

· Kemlux 333 (base L,M,E) for tinting machine 0.9 liter, 3.75 liter

